

Experience

Freelance Photo/Video

2012 – present

[Shackles](#)
[MetaMorpher](#)
[Inseparable](#)
[Kin to Kith](#) (pw: hatchfox)
[One Night Only](#) (pw: letusberemembered)
[Olive Flick Editorial Posing](#)
[Maria Bohn Pose Routine Part 1](#)
[Whorders](#)

I have shot weddings, school photos, personal events, short films, etc. I love being the recording eye for people's projects, and will shoot just about anything, unless I have some strong moral objection.

Acting

2012 – present

[Training Wheels](#)
[The Drop](#)
[Meeting Ends](#)
[ManTrap](#)
[Handle With Care](#)
[Penance](#)
[Shackles](#)
[Life of the Party](#)
[The Last Resorts](#)
[Night Creatures](#)

I think those who make a living out of acting have the best job on the planet. We all created and acted out characters as children, and, for me, it ceases to be any less fun now than it was then.

Education

Indiana University Bloomington

2010-2014

Graduated May, 2014
Bachelor's degree in Telecommunications
College of Arts & Sciences

Jeffersonville High School

2006-2010

Graduated May, 2010
Honors Program

Artist's Mission



More than anything, I love creation. When I was a little boy, old enough to utilize a computer, I would obsessively play SimCity 2000 on our Windows 95. The idea of building a city, literally from the ground up, mesmerized me, and I dedicated many hours to make the most aesthetically beautiful, upmost efficient creation I could. This same perfection could be seen in my legos, Sims houses, and Command & Conquer bases. As I noticed how construction created most everything, I began to look at films differently, and sought to experiment. Still very young, I downloaded scenes, opened up Windows MovieMaker, and created my own cuts of video games, movies, and cartoons. Now grown, I understand the origin of my desire to work alongside other creators, and how the purpose in my efforts is to contribute towards the greater, beautiful creation.